Day 1 - Morning

- Welcome
- Background
  - How children develop
  - Learning theory
- Museum/community as learning environment
  - Connections between child development and museum/community settings
  - Role of diversity
    - Global citizenship
    - Connecting a child’s world to the larger world
- Object intentionality
  - Museum educators – start with the object and think of the developmental domains they could support using the object
  - Classroom educators – start with the objective, and think of objects that could meet the objective

Day 2 - Afternoon

- Cultivating wonder in gallery
  - Observation/narration/label/careful looking – discussions and inquiry around an object
- Supporting sense of wonder through entry points – in the galleries.
  - Familiar and Unfamiliar
  - Models/objects
  - Sensory
  - Tech
  - Songs videos
  - Images
  - Books & narrative

Day 2 – Morning

- Supporting sense of wonder through entry points continued – in galleries
  - Making
  - Doing
    - Play
      - Types of play
      - Kinesthetic
      - Experiments
      - Storytelling
Day 2 – Afternoon

- Lesson/Program Planning
  - Scaffolding
    - Order of lesson
    - Complex ideas
    - Multiple touchpoints
- Logistics
  - Gallery considerations
  - Relationships with the children
- Extending learning outside of lesson
  - Pre/post activities
  - Environment
    - Documentation – making thinking visible
- Conclusion/Wrap Up